Chapter 1: Getting in.

So, your party has arrived at Kosmah Telkuri Marth.

There are 4 great districts. The north, south, east, and west districts. The North district contains the Kavasha or great hall

Essentially the party has a choice of which path to undergo in order to enter into the great dwarven capital of Kri.

1. Pay for passports to enter through the gates.
2. Get fake passports
3. Steal passports
4. Work for someone to sponsor them into the city.
   1. New thief’s guild trying to up heave the old one. May try to smuggle them in.
   2. Work for